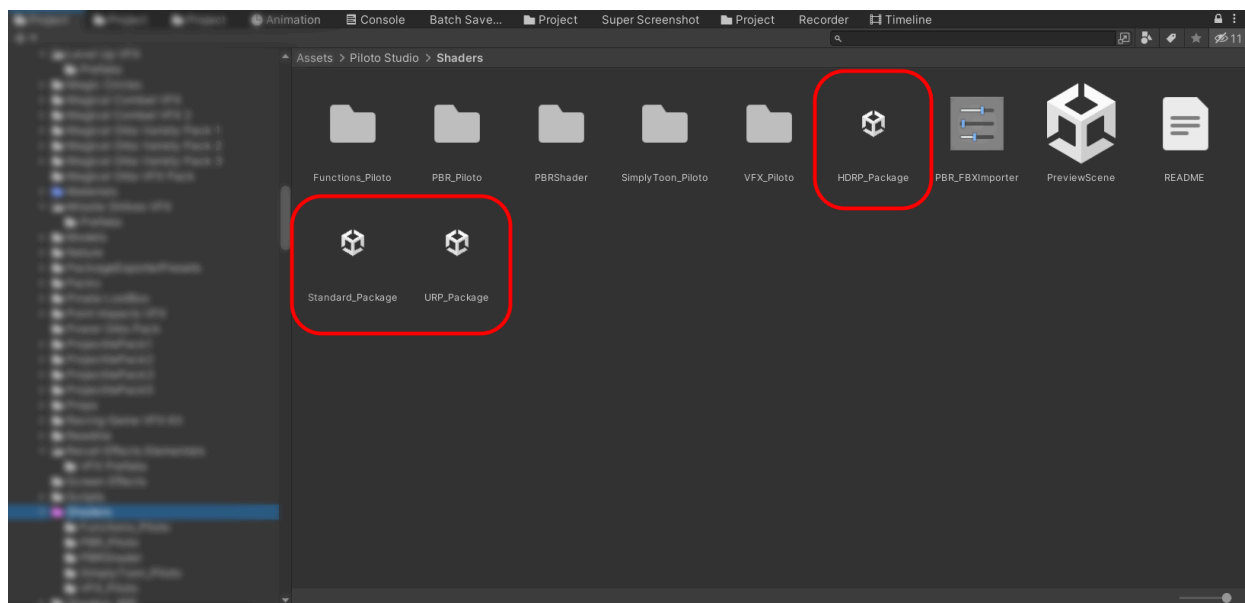




Everything is pink/invisible?

This is likely due to a shader issue.

This means the rendering pipeline of your project is not the same as the default one on our package. This is easily fixable by going to "Assets/Pilot Studio/Shaders" and double-clicking on whichever .unitypackage file matches your rendering pipeline.



Keep in mind that for those files to be there, you'll need our free Shaders package. When you downloaded this package, you got a popup to download dependencies, which contains all the shaders upgrades. If you refused to download the dependencies, you can either re-import the package from the package manager or get the pack from the link below:

[Download the package here!](#)



Support, requests & free stuff!

If you still need help, have custom requests or suggestions, consider either shooting us an E-Mail or joining our Discord server!

On Discord, we also give out free vouchers for our other packs to those who have verified reviews on our packs. We have limited vouchers, and they're given out on first-come first served basis.

E-Mail for 3D Assets: willianfreitas00@gmail.com

E-Mail for VFX Assets: leonardo.v.alvarez@hotmail.com

[Discord Link](#)

